

Year 4 Topic: The Greeks

Term: Spring 2

Topic Length: 6 weeks

					_			_		2 2011,50111			
F	Vision	Together we all discover, learn, grow and succeed											
INTEN	Values	w		Α		R		M		т		Н	
2		Well-Be	eing	Aspire		Relationships		Motivation		Trust		Holistic	
	Curriculum	The development of subject specific skills and learning behaviours coupled to the acquisition of knowledge											
	Design	Learning Behaviours				Disciplinary Knowledge				Substantive Knowledge			
		Attitudes and attributes for learning and life				Know How – Subject specific thinking and problem solving				Know What – Deep learning of the key knowledge			
NTATION	Our 10 Key Principles for Effective T&L	High Aspirations	Inspire and Challenge	Pupil Progress	Positive Habitats	Variation		eloping arning iours	Relationships	Questioning and Feedback	Assessment for Learning	Subject Knowledge	
	Topic Purpose	Hook: Grook My		ecognise the impact of the ancient Greeks on modern living. Celebration: Greek myth performance									
Ξ	Main Subjects	Hook: Greek Myth storytelling and dance workshop History				Music				Art			
IMPLEMEN	Key Performance Indicators	 Develop a broad understanding of ancient civilisations To use a range of sources including textbooks Ask a variety of questions Use the library, e-learning for research Know the period in which the study is set Look for links and effects in time studied 				 Play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression. Listen with attention to detail and recall sounds with increasing aural memory. Use and understand staff and other musical notations 			eal instruments ontrol and ecall sounds	 To create sketch books to record their observations and use them to review and revisit ideas about great artists, architects and designers in history. To improve their mastery of art and design techniques by sculpting in the 3D form. 			
	Our Overarching Themes	Relationships	Mast	ery Co	ommunity	Vocabulary/O	racy	Being Heal	thy/ Active	Equity of Education	Developing Learning Behaviours	Fluency	



Discrete Learning Opportunities

During the topic, the following subjects will also be taught. Although there will be some connection to our current topic, the learning is more discrete:

Subject	Key Performance Indicators
Science	 Sound Identify how sounds are made, associating some of them with something vibrating. Recognise that vibrations from sounds travel through a medium to the ear. Find patterns between the pitch of a sound and features of the object that produced it. Find patterns between the volume of a sound and the strength of the vibrations that produced it. Recognise that sounds get fainter as the distance from the sound source increases.
Computing	Data & Information – Data Logging I can import a data set I can use a computer to view data in different ways I can use a computer program to sort data
PE	 Dance develop flexibility, strength, technique, control and balance perform dances using a range of movement patterns compare their performances with previous ones to achieve improvement
PSHE	 Healthy Me I recognise how different friendship groups are formed, how I fit into them and the friends I value the most I understand there are people who take on the roles of leaders or followers in a group, and I know the role I take on in different situations I know myself well enough to have a clear picture of what I believe is right and wrong
RE	 Why do Christians call the day Jesus died 'Good Friday'? Give examples of what Christians say about the importance of the events of Holy Week Describe how Christians show their beliefs about Jesus in worship in different ways Raise thoughtful questions and suggest some answers about why Christians call the day Jesus died 'Good Friday



Key Objective Progression

Prior Knowledge	Year 4 – Greeks - Key Objective	Future Learning
Y3 Stoneage - I can find out about everyday lives of people in time studied and compare with our life today	History - Develop a broad understanding of ancient civilisations	Y6 - Egyptians – To explore the achievements of earliest civilizations - Ancient Egypt. Y6 - Egyptians - Where and when the civilisations were and an in-depth study of one.
Y3 Vikings To evaluate evidence from historical sources and use comparisons to hypothesise and predict.	History - Use textbooks and historical knowledge to understand this period of history	Y5 - WW II Collect information from a range of sources and draw conclusions
Y3 Vikings I can sequence events I can use dates related to the passing of time	History - Place events from period studied on a timeline	Y5 – WW II State the years of WWII and dates of key events.
Y3 Stoneage I can sequence events I can use dates related to the passing of time	History - Look for links and effects in time studied Understand more complex terms e.g. BCE/AD	Y5 – WW II They should note connections, contrasts and trends over time and develop the appropriate use of historical terms.
Y3 Stoneage I can use a range of sources and observe small details in artefacts Y3 Vikings - To understand how our knowledge of the past is constructed from a range of sources.	History - Begin to evaluate the usefulness of different sources	Y6 - Victorians Collect information from a range of sources and draw conclusions
Y3 Stoneage I can use a range of sources and observe small details in artefacts	History - Use evidence to reconstruct life in time studied	Y6 - Victorians Consider what life was like for people in the past.
Y3 Stoneage I can ask and answer questions	<u>History</u> - Address and sometimes devise historically valid questions	Y5 – WW II They should regularly address and sometimes devise historically valid questions about change, cause, similarity and difference, and significance



Y2 - Harvest Tap or shake 4/4 pulse beat and repeat Play simple rhythms to include rests Y3- In the Snow Learn and Perform Snow wolf song	Music – Play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression.	Y5 - WWII To perform WWII song in Remembrance Service, To perform a Big band piece — C Jam Blues using tuned percussion Y6 Perform French songs Following notations with Chime bar Accompaniments
Y3 - In the Snow Listen to Sisu's Winter soundscape piece, identify instruments and analyse sound effects using a musical vocabulary (pitch, dynamics, timbre, tempo)	<u>Music</u> - Listen with attention to detail and recall sounds with increasing aural memory.	Y5 - WWII To listen, analyse and identify instruments of the Big Band
Y3 - In the Snow Perform a winter soundscape using tuned and untuned percussion following graphic notations	Music - Use and understand staff and other musical notations	Y6 - Chocolate To record using correct musical notation on a graphic score Y6 Victorian Street Cries To read and follow simple musical notations Play and repeat melodies on ukulele, recorder and chime bars
Y3 – Vikings Listen and play Viking saga songs on the ukulele	Music - Develop an understanding of the history of music.	Y6 - Ancient Egyptians To learn facts about Ancient Egyptian instruments and music
<u>Y4 Arctic -</u> To create sketch books to record their observations of snowflakes and use them to review and revisit ideas	Art - To create sketch books to record their observations and use them to review and revisit ideas about great artists, architects and designers in history.	Y5 (Make Do & Mend) - Develop sketchbooks by recording observations, reviewing and revisiting ideas.
Y4 Arctic - To improve their mastery of art and design techniques	<u>Art</u> - To improve their mastery of art and design techniques by sculpting in the 3D form.	<u>Y5 (Make Do & Mend)</u> - Explore 'mark making' and be able to understand and use a variety of different mark making to show three dimension.