

# Rotten Romans

Years 3 & 4  
Spring 2019  
First Half of Term

## Maths

- Maths No Problem
- Multiplication
- Division

## Expressive Arts & Design - DT

- Design and create a firing machine based on a Roman Onager for Asterix to use.
- Evaluate and make adjustments.

## Computing

- Use Scratch to animate various characters from the Asterix story.

## English & Communication

- **Asterix:** write our own Roman/ Gaulle narrative, with a particular focus on character description.
- Create an **information text** about the British resistance to the Roman invasion.

## Understanding of the World History

- The impact of the Roman invasion and the role of Boudicca.
- Roman immersion day where the children will dress in character.

## Music

- Recorders - Reading musical notation and playing melodies with notes B, A, G and E.
- Accompany and perform song- 'Like a Roman.'

## PE

- **Dance**  
Linked to theme of Romans based on flight.
- **Outside**  
Plymouth Argyle football sessions.

## PSHE & RE

Beliefs and questions

- What is important to me?

CHILD

### Resilience

Managing distractions  
Noticing

### Resourcefulness

Questioning  
Making Links

### Reciprocity

Collaboration  
Empathy and Listening

### Reflectiveness

Planning  
Talking About Learning